## Requirements for artwork submissions

## Resolution: 72 pixels per Inch,

 otherwise the picture will look distorted or pixels are missing;
## Mode: Indexed, $\mathbf{2 5 6}$ colors

using one of 3 possible WorldsAway compatible color tables; for heads usually $10 \times 5 \times 1$ (10 face, 5 hair, 1 eyes)

File format: PICT preferred, PCX;

All head views should be in 1 file. In case the artwork needs to be fixed, it is easier this way since there is only 1 file to open. If heads are mirrored in the side views, only one view is required, left or right.
It is helpful as well if you add small remarks to the views, like "front glad", „left mad" and so on. The white color outside your artwork should be Transparent White. Transparent White or Black used in your artwork will cause transparent holes.

Paint Shop Pro Preferences


Open a new image in PSP

## New Image



Image characteristics
Background color:
White


Image type: $\quad 256$ Colors (8 Bit)


Memory Required: 40.1 KBytes

$C$ Percentage of original


Resize type: Smart size
V Resize all layers
$\sqrt{\nabla}$ Maintain aspect ratio of: 1,0000 to 1
$\square$ Cancel


Photoshop 5.5 Preferences

Indexed Color Mode Photoshop 5.5

| Image Layer Select | t Filter View Window |
| :---: | :---: |
| Mode | Bitmap <br> Grayscale <br> Duotone |
| Adjust |  |
| Duplicate... |  |
| Apply Image... | $\checkmark$ Indexed Color |
| Calculations... | RGB Color |
| Image Size... | Lab Color |
| Canuas Size... | Multichannel |
| Crop | 8 Bits/Channel <br> 16 Bits/Channel |
| Rotate Canuas |  |
| Histogram... | Color Table... |
| Trap... | Profile to Profile... |
| Extract... こæ囚 |  |



These are the "Design Colors" $10 \times 5 \times 1$ for repaintable heads and many objects


